

THE ART OF

DISTRICT 9

WETA WORKSHOP

FOREWORD BY HILL BLOMKAMP

INTRODUCTION BY RICHARD TAYLOR

WRITTEN BY DANIEL FALCONE



Resumo de The Art of District 9: Weta Workshop

In 2009 Weta Workshop created a world so uncannily realistic that the special effects (in addition to an undeniably poignant plot) helped a low-budget film with an unknown cast become a blockbuster hit.

Movie-goers, bloggers, and critics could not stop talking about Neill Blomkamp's first feature film, District 9, the newest alien movie that has raised the bar for science fiction thrillers in the new century. Weta Workshop's artists created the special make-up effects, physical characteristics, alien weaponry, props, armor, custom vehicles and spaceships that were all stylized in a foreign yet familiar graphic language that defined the film's distinctive alien aesthetic.

This book illuminates the creative design process, detailing two years of interaction between Weta's artists and director Neill Blomkamp in the form of hundreds of images of concept art from both the designers and director, stunning photographs of the props and sculptures, and insightful remarks from the artists themselves.

Many of the images included in this book have never been seen before, including work cut or barely glimpsed in the finished film. Written by designer Daniel Falconer with a foreword by Neill Blomkamp and introduction by Richard Taylor (multi Academy Award winning special effects and make-up artist and head of Weta), The Art of District 9 offers an unrivalled, front row glimpse into the creative minds and hands that shaped this amazing film.

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