"Who but Ed Greenwood could make steampunk or Frankenstein or secret societies so much fun?" —MIKE RESNICK, Hugo and Nebula Award—winning author of the Oracle trilogy

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ED GREENWOOD



Resumo de The Iron Assassin

On an Earth that is not our own, Victoria never ascended the throne; the House of Hanover held England only briefly before being supplanted by the House of Harminster. It is a time of gaslamps and regularly scheduled airship flights, of trams and steam-driven clockwork with countless smokebelching stacks.

London, the capitol of the Empire of the Lion, is a filthy, crowded, fast-growing city where a series of shocking murders threatens the throne itself. Energetic young inventor Jack Straker believes he has created a weapon to defend the Crown: a reanimated, clockwork-enhanced corpse he can control.

He introduces "the Iron Assassin" to the highly placed Lords who will decide if Straker's invention becomes a weapon of the Lion or something to be destroyed. It quickly becomes apparent that the Iron Assassin is more self-willed than Straker intended, and that the zombie's past life is far more sinister than Straker thought.

Has he created a runaway monster? Or the best guardian the Lion could ever hope for?"

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